

Coding & STEM 4 Schools

2019 AI Workshop

Journey to School

Presented by Mr Daniel Hickmott on 12th November 2019

Journey to School

- Next, we will try the Journey to School activity from the Raspberry Pi Foundation's Machine Learning projects resources
- This project uses examples with numbers instead of text
- We will aim to work through this together
- Involves some data collection, which will be easier to do together

The Students' Attributes

Age	Distance	Nearby Siblings & Friends	Most common method to get to school (car / walk / cycle)

Value 1 * age	Type of value * number	Value 2 * distance	Type of value * number	Value 3 * friends	Type of value * number
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ADD ANOTHER VALUE

Make Me Happy

- If we have time before the end of the session, we will try another activity
- The workshop is available as a pdf from the worksheets page on Machine Learning for Kids website