# Coding & STEM 4 Schools

# 2019 AI Workshop

## Snap!

**Presented by Mr Daniel Hickmott on 12th November 2019**

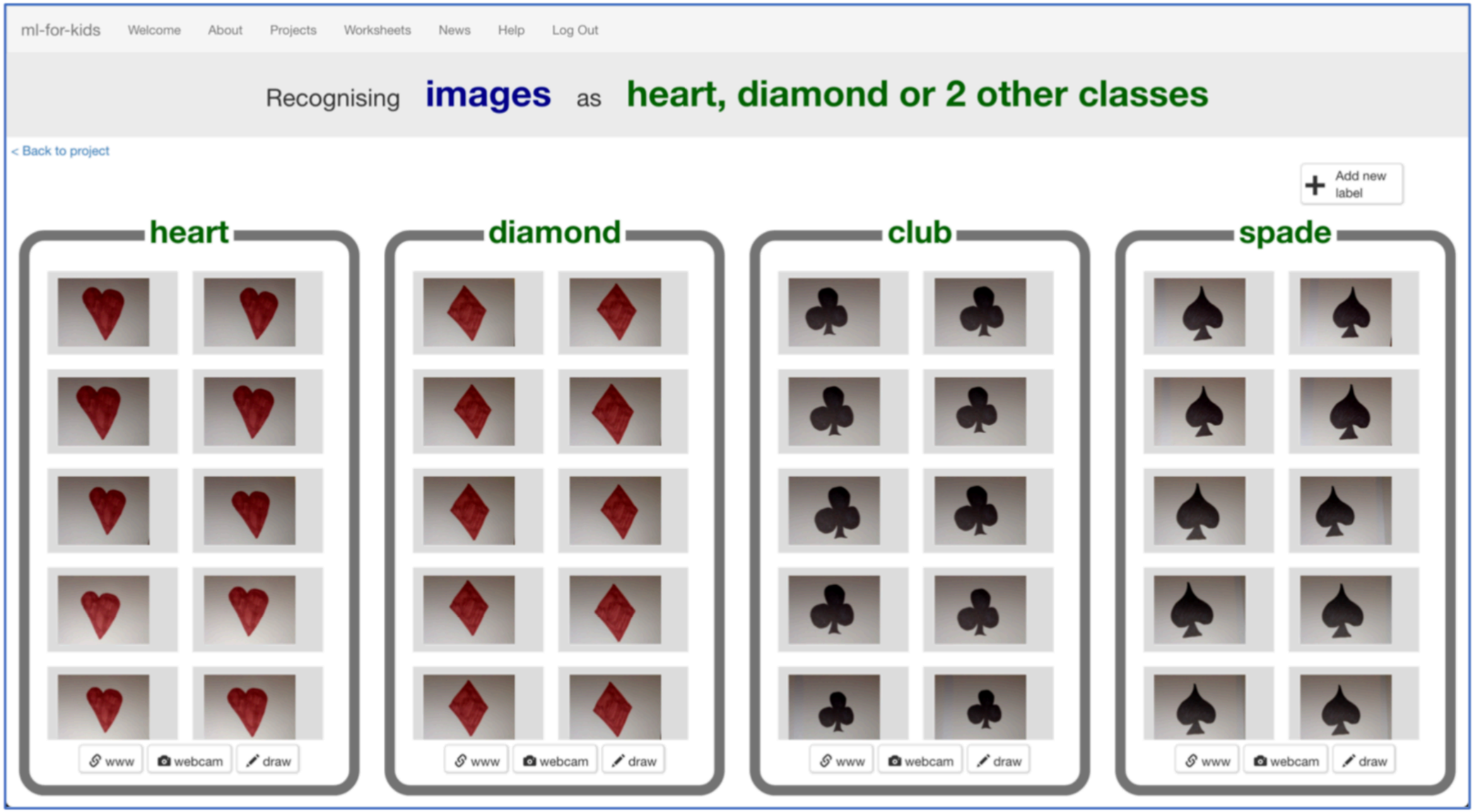
# Snap!

— Next, we will try the Snap! activity from the Machine Learning for Kids Worksheets page

— In this project you will make playing cards and take photos of them with the lab PC's webcam

— Then train a computer to recognise the suit of different cards

— Follow the instructions in the project worksheet that is 'For students:'


ml-for-kids
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< Back to project
Add new label
heart
diamond
club
spade
www
webcam
draw

# Rock, Paper, Scissors

— If we have time before the end of the session, we will try another activity

— The workshop is available as a pdf from the worksheets page on Machine Learning for Kids website