Session Wrap-up
Coding & STEAM 2019

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Week 5: Coding and English Part 1

29th August 2019

Recap: Unit 3 - Stories

— We started the third Unit: **Stories**

— **Computational Concepts:** Sequences, Loops, Events and Parallelism

— Focus is on the use of Scratch for Digital Storytelling

— Activities be linked to outcomes in English and Literacy

— We will continue with activities from this Unit next week

English Part 1:

— Three activities from the Guide:

    — Conversations

    — Characters

    — Scenes

— Computational Concepts: Sequences, Events and Parallelism

Homework Tasks

— Every week we will ask you to complete Homework

— Contributes towards your NESA accreditation hours (each week is 2 hours, for a total of 16 hours)

— After you have finished, please email me and let me know, so I can record this

— The tasks and links to complete this homework will always be available on the session page, under the Homework heading
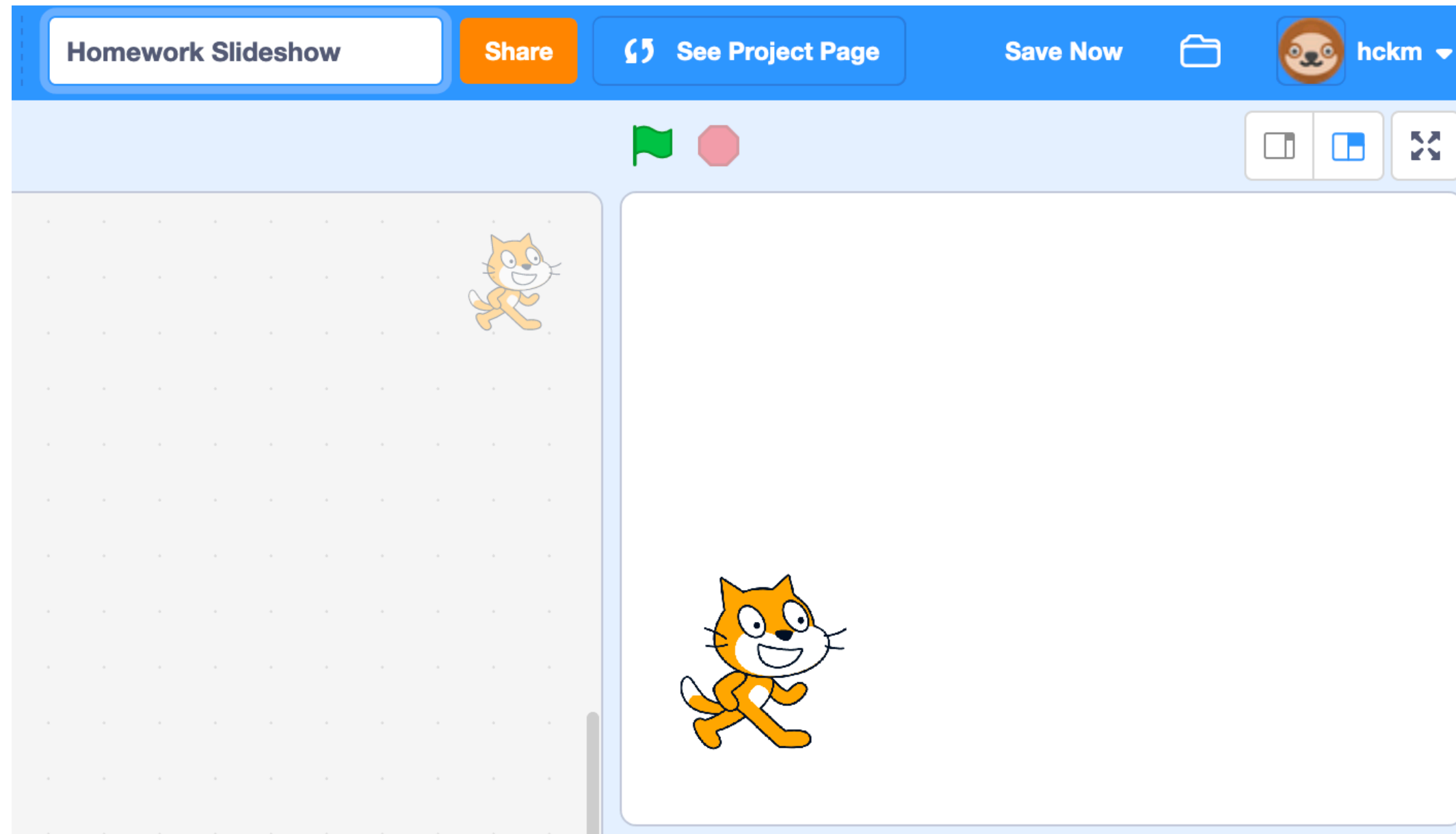
Week 5 Task: Create a Slideshow

— Choose any topic you like (e.g. a historical figure, a city or book series)

— Create a Slideshow in Scratch about that topic

— <u>Example Slideshow about Sydney</u>

    — On Week 5 webpage: Homework Slideshow Video link

Slideshow Steps

1. Create Project and Move Sprite to Bottom-Left

2. Find some Slides (Backdrops) for the Slideshow

3. Upload the Backdrops and Delete "backdrop1"

4. Add Blocks that Switch Between Slides

5. Share the Project and Add to the Studio

Create Project and Move Sprite to Bottom-Left
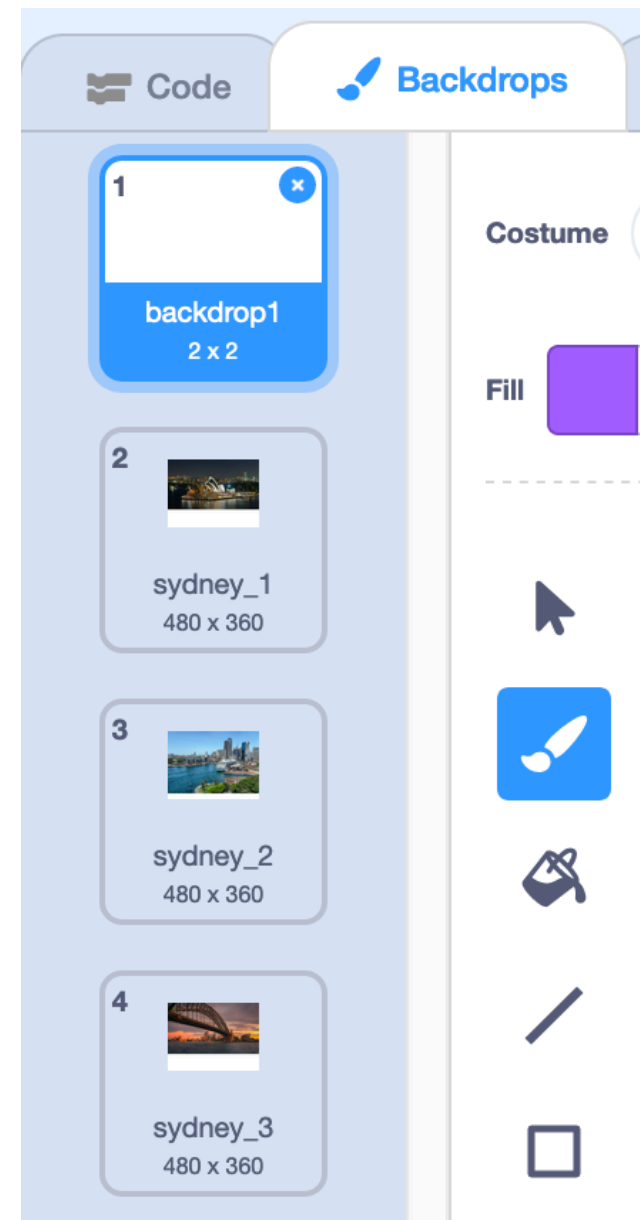
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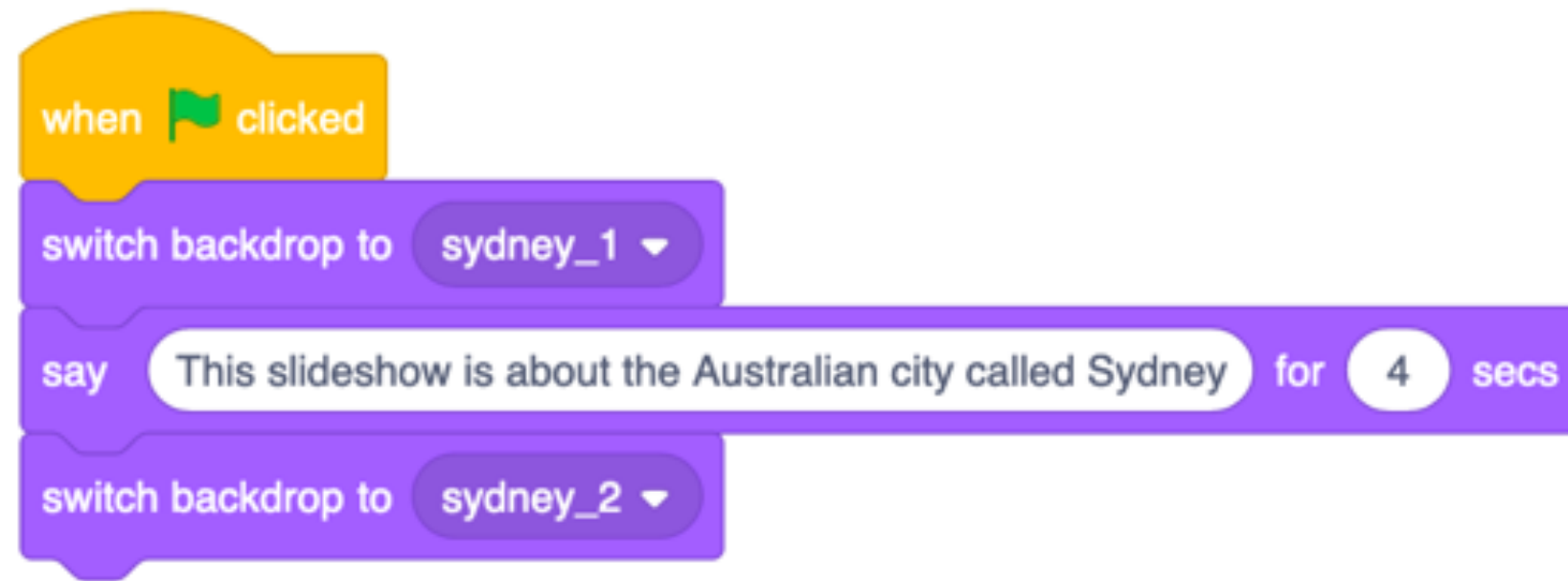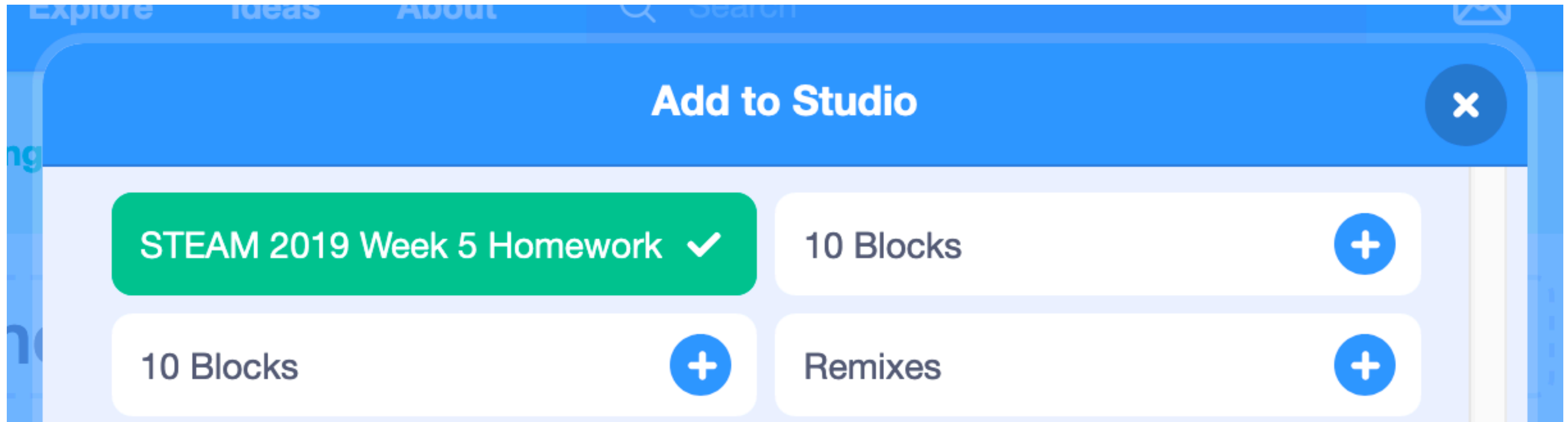

sydney_1.jpg

sydney_2.jpg

sydney_3.jpg

Upload the Backdrops and Delete "backdrop1"

Add Blocks that Switch Between Slides

Share the Project and Add to the Studio

Next Week: Coding and English Part 2

— We will continue with the Stories Unit

— Activities:

    — Debug It!

    — Creature Construction

    — Pass It On

Feedback

— If you would like to give us any feedback (e.g.: concepts you found tricky or pace of session) please complete the feedback form

— Responses can be anonymous

— Link to Feedback Form is on session page, under Links heading

— Or go to hckmd.com/steam-feedback